

ANAGH K SATHEESH

QA Tester | Technical Support | Application Support

Kannur, Kerala, India (open to remote work and relocation)

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SUMMARY

Computer Science graduate with 6+ years of hands-on experience building, testing, debugging and releasing software. Worked in a game studio team on bug fixing, feature testing and release cycles, and independently maintain a live web application used by a college. Skilled at reproducing issues, finding root causes in app logic and Firebase data or permissions, verifying fixes and explaining problems clearly. Seeking an entry-level QA, Technical Support or Application Support role.

SKILLS

Testing and Troubleshooting: Bug reproduction, root cause analysis, functional testing, regression checks, fix verification, release testing, debugging with logs and browser DevTools

Backend and Data: Firebase (Authentication, Firestore, Realtime Database, Cloud Functions), security rules, checking user and data records

Programming: C#, Unity, HTML, CSS, basic JavaScript (still learning)

Tools: Git, GitHub, Google Play Console, Unity Editor

Documentation: Game design documents, technical specifications, project notes

Soft Skills: Clear written communication, patient problem solving, works well independently and in a team

EXPERIENCE

Associate Game Developer | Anadae Private Limited, Kochi

Jul 2025 – Feb 2026 (company shut down)

- Worked with a cross-functional team on debugging, feature integration, testing and release cycles
- Tested and fixed issues in real-time multiplayer features (matchmaking, room creation, player sync)
- Wrote game design documents and technical specifications for prototype and production features
- Built gameplay features and optimized UI systems in Unity and C#

Independent Software Developer | Pixelaks Technologies

2019 – Present

- Build, test, release and maintain games and web applications for PC, mobile and browser
- Find and fix bugs, configuration problems and unexpected app behaviour, then verify the fix
- Troubleshoot Firebase authentication, database and permission issues
- Handle release preparation, deployment and updates, including publishing on Google Play
- Integrated Firebase, PlayFab, UnityAds and In-App Purchases and tested them end to end

PROJECTS

Adhyora: Academic Management Platform (HTML, CSS, JavaScript, Firebase)

- Web app with separate portals for Principal, HOD, Teacher and Student, covering real-time attendance, push notifications and Razorpay payments
- Started as a Unity and C# project, then rebuilt as a web app; live at one college, with three more evaluating it
- Investigate and fix issues in login, access permissions and data consistency

Deck of Deception: Browser Card Game (HTML, CSS, JavaScript, Firebase)

- Turn-based multiplayer card game that runs in the browser
- Tested gameplay flows, tracked down bugs and improved stability

Into The Fantasy: Android Game (Unity, C#)

- Published on Google Play with level progression, animations and player feedback
- Handled testing, bug fixing and the release process

EDUCATION

B.Sc. Computer Science, Pondicherry University

Mahatma Gandhi Government Arts and Science College, Mahé | 2022 – 2025